Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 011350-334 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN TYPE [ OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 385.00 770.00 FOR NUMBER EXTRA NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= Ø X\$ 9= X\$18= OR minus 3 =INDEPENDENT CLAIMS X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL こうつ **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Minus Independent \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE. TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus Total X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL** RATE TIONAL RATE ENDMENT **PREVIOUSLY** AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus AME X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE \*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.